

ACTIVATE THE SOUND

Activate the sound: having headphones fitted with a microphone or a hands-free kit will provide the best experience for you and your counterparts.

1 Select microphone

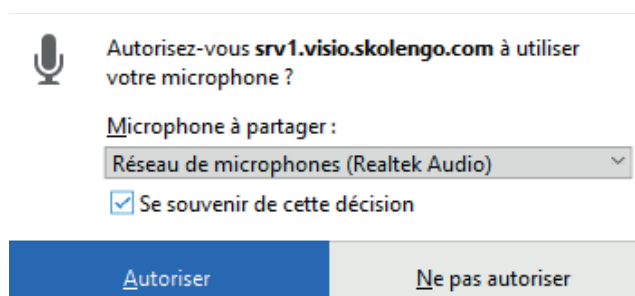


2 Caution, the echo test of the connection can be quite long

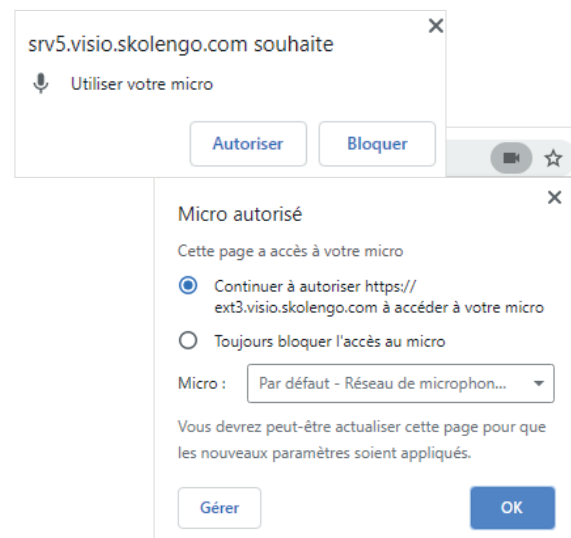
Connexion au test d'écho ..

3 Authorize Skolengo Visio to use your microphone

On Firefox, choose which microphone to use then authorize it.



On Chrome, authorize, and then if need be, modify the microphone in the settings.



4 Test your microphone privately

Ceci est un test d'écho privé. Prononcez quelques mots. Avez-vous entendu de l'audio ?

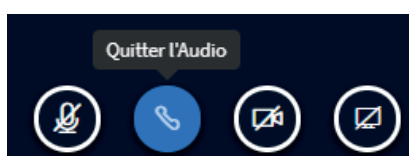


Oui

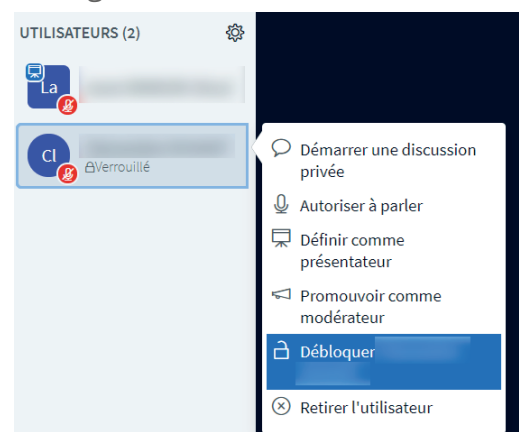


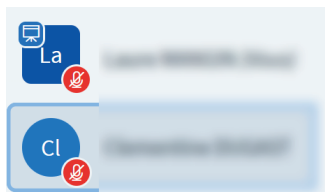
Non

You can click on "Quit audio" then on "join audio" at the bottom of the screen, to perform a new echo test.

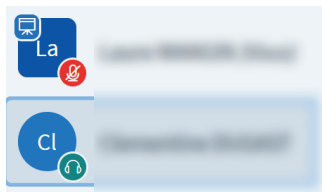


Your microphone can be **locked** and only the organizer of the meeting can activate it by clicking on Unblock

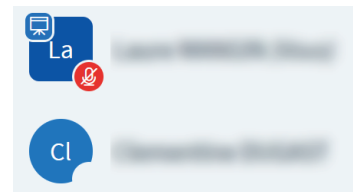




Deactivated mode: the other participants do not hear you. Click on the microphone to activate it



Listening-only mode: you can join the videoconference passively (see step 1)



Intermediate mode: you are in the process of choosing the meeting mode

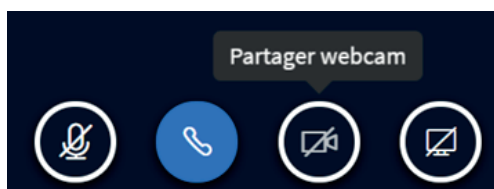
5 An error 1007 or 1004 is displayed: what to do?

- Error 1007 : This error can occur in schools that secure their internet access by means of a proxy or a firewall. You must contact the person in charge of your Information System and ask for the UDP ports to be opened in the range 16384-32768.
- Error 1004 : Check that your browser is up-to-date.

ACTIVATE YOUR WEBCAM

1 Share your webcam

Click on the button situated at the bottom of the window. Click again on it to suspend the webcam.

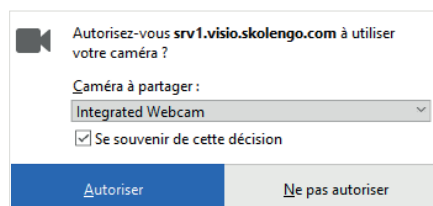


2 Authorize Skolengo Visio to use your camera

Google

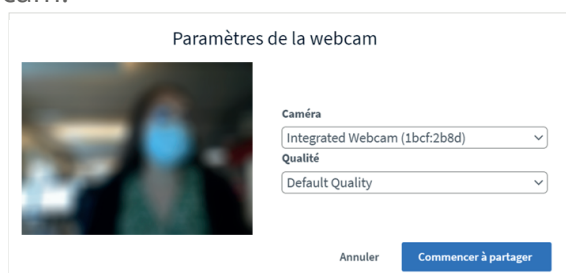


Firefox



3 Configure your webcam

Allow Skolengo Visio to use your webcam.



4 An error 1020 is displayed: what to do?

This can occur when the server is overloaded for camera sharing. You are advised to try again several times until it works.

